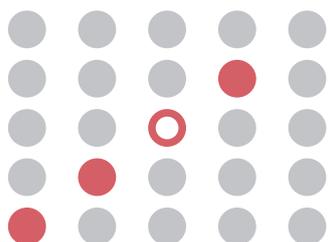


Exercices : Compute-It

Pour chacun des puzzles suivants :

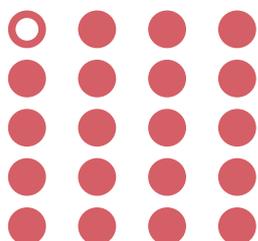
- A l'aide des symboles ←, ↓, ↑ et →, décrire la succession de touches sur lesquelles il faudra appuyer.
- Marque d'une croix la case où il se situera à la fin de l'exécution des instructions.

Exercice 1



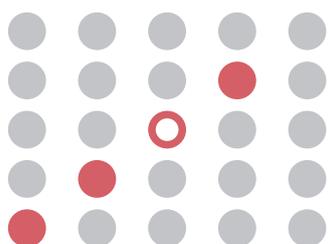
```
droite()  
droite()  
droite()  
haut()  
haut()  
bas()
```

Exercice 2



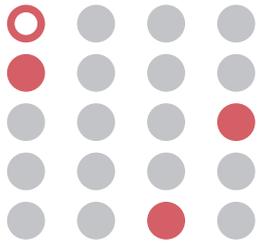
```
for i in range(4) :  
    droite()  
    bas()  
gauche()
```

Exercice 3



```
while ● :  
    bas()  
    droite()  
haut()  
haut()  
haut()  
bas()
```

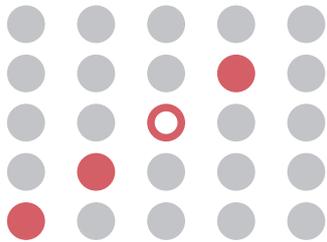
Exercice 4



```
for i in range(3) :  
    if ● :  
        droite()  
        bas()  
    else :  
        gauche()  
bas()
```

.....

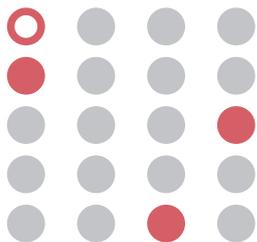
Exercice 5



```
def move():  
    droite()  
    droite()  
gauche()  
haut()  
move()  
bas()
```

.....

Exercice 6



```
def move():  
    droite()  
    bas()  
for i in range(3) :  
    if not ● :  
        move()  
    else :  
        gauche()  
bas()
```

.....

.....

.....

.....